

# **REMOVE HR12**

# Ready-Use Haze Remover Liquid

# **APPLICATIONS**

Removes stains, haze, ghost images from mesh for screen recycling.

# **CHARACTERISTICS**

- · Ready to use
- Is able to remove the toughest stains
- · Works in minutes
- · Low odor during use with pressure washer

# FEATURES/BENEFITS

- · Viscous cling to prevent run off and minimize waste
- · Powerful formula is able to remove older stains
- · Designed to work on both wet or dry screens

#### **DIRECTIONS FOR USE**

After ink and stencil removal, apply product using a stiff brush. Agitate product into mesh on both sides of screen. Rinse screen using a high-pressure water rinse from both sides of mesh. After pressure washing, flood rinse screen using a garden hose to remove residue.

# **HEALTH & SAFETY**

Before using, refer to appropriate Safety Data Sheets. Contact SAATI at info.US@saati.com to request SDS.

### **STORAGE**

When sealed in the original container and stored in cool conditions, SAATI products will maintain their original properties for one year from the date of production.

#### **PACKAGING**

Available in 1 and 4.5 kilogram containers. In North America available in one quart and in one, five, and fifty US gallon containers.

#### WARRANTY AND LIMITED WARRANTY

The directions, recommendations and specifications contained within this Technical Data Sheet are meant as a guide for the use of the product and shall not bind the company. Product specifications are subject to change without notice.

The following is made in lieu of all other express or implied warranties, including any implied warranty of merchantability or fitness for a particular purpose;
All SAATI manufactured liquid products are warranted to be free of defects in materials and manufacture and to meet he specifications in SAATI Product Bulletin.
SAATI will replace or refund the price of any SAATI manufactured liquid product that does not meet this warranty within the applicable warranty period.

The remedies are exclusive. In no case shall SAATI be liable for any other direct or indirect damage or loss, including without limitation any incidental, special or consequential damages, or any material costs or labor charges incident to the removal or replacement of any mesh, screen, ink, substrate, finished graphic or other item.